

CHARACTER NAME _____

PLAYER NAME _____

EXPERIENCE POINTS _____

ANCESTRY AND HERITAGE _____

BACKGROUND _____

CLASS _____

SIZE _____ **ALIGNMENT** _____

TRAITS _____

SPEED _____ **FEET** _____

PATHFINDER
COMPATIBLE



LEVEL _____

HERO POINTS _____

PROFICIENCY
UNTRAINED +0
TRAINED 2+LV
EXPERT 4+LV
MASTER 6+LV
LEGENDARY 8+LV

ACTIVITIES
◆ SINGLE ACTION
◆◆ 2-ACTION
◆◆◆ 3-ACTION
◆ FREE ACTION
➤ REACTION

ABILITY SCORES

STRENGTH SCORE _____ MOD _____

DEXTERITY SCORE _____ MOD _____

CONSTITUTION SCORE _____ MOD _____

INTELLIGENCE SCORE _____ MOD _____

WISDOM SCORE _____ MOD _____

CHARISMA SCORE _____ MOD _____

HIT POINTS

MAX _____ **CURRENT** _____

TEMPORARY _____

DYING _____ **WOUNDED** _____

CONDITIONS _____

RESISTANCES AND IMMUNITIES _____

CLASS DC _____

DC BASE _____ KEY _____ PROF _____ T _____ E _____ M _____ L _____ ITEM _____

ARMOR CLASS

AC _____

DC BASE _____ DEX _____ OR _____ CAP _____ PROF _____ T _____ E _____ M _____ L _____ ITEM _____

UNARMED _____ LIGHT _____ MEDIUM _____ HEAVY _____

PERCEPTION _____

WIS _____ PROF _____ T _____ E _____ M _____ L _____ ITEM _____

SENSES _____

SAVING THROWS

FORTITUDE [] CON _____ PROF _____ T _____ E _____ M _____ L _____ ITEM _____

REFLEX [] DEX _____ PROF _____ T _____ E _____ M _____ L _____ ITEM _____

WILL [] WIS _____ PROF _____ T _____ E _____ M _____ L _____ ITEM _____

NOTES _____

SKILLS

ACROBATICS	DEX	PROF	T	E	M	L	ITEM	ARMOR
ARCANA	INT	PROF	T	E	M	L	ITEM	
ATHLETICS	STR	PROF	T	E	M	L	ITEM	ARMOR
COMPUTER	INT	PROF	T	E	M	L	ITEM	
CRAFTING	INT	PROF	T	E	M	L	ITEM	
DECEPTION	CHA	PROF	T	E	M	L	ITEM	
DIPLOMACY	CHA	PROF	T	E	M	L	ITEM	
INTIMIDATION	CHA	PROF	T	E	M	L	ITEM	
LORE	INT	PROF	T	E	M	L	ITEM	
LORE	INT	PROF	T	E	M	L	ITEM	
MEDICINE	WIS	PROF	T	E	M	L	ITEM	
NATURE	WIS	PROF	T	E	M	L	ITEM	
OCCULTISM	INT	PROF	T	E	M	L	ITEM	
PERFORMANCE	CHA	PROF	T	E	M	L	ITEM	
PILOT	DEX	PROF	T	E	M	L	ITEM	
RELIGION	WIS	PROF	T	E	M	L	ITEM	
SOCIETY	INT	PROF	T	E	M	L	ITEM	
STEALTH	DEX	PROF	T	E	M	L	ITEM	ARMOR
SURVIVAL	WIS	PROF	T	E	M	L	ITEM	
THEVERY	DEX	PROF	T	E	M	L	ITEM	ARMOR

WEAPON PROFICIENCY

T _____ E _____ M _____ L _____

SIMPLE _____ MARTIAL _____ OTHER _____

T _____ E _____ M _____ L _____

OTHER _____

RANGED STRIKE

WEAPON _____ DEX _____ PROF _____ T _____ E _____ M _____ L _____ ITEM _____

DAMAGE _____ OBOPOS _____ SPECIAL _____ W SPEC _____ OTHER _____ TRAITS _____

WEAPON _____ DEX _____ PROF _____ T _____ E _____ M _____ L _____ ITEM _____

DAMAGE _____ OBOPOS _____ SPECIAL _____ W SPEC _____ OTHER _____ TRAITS _____

WEAPON _____ DEX _____ PROF _____ T _____ E _____ M _____ L _____ ITEM _____

DAMAGE _____ OBOPOS _____ SPECIAL _____ W SPEC _____ OTHER _____ TRAITS _____

MELEE STRIKE

WEAPON _____ STR _____ PROF _____ T _____ E _____ M _____ L _____ ITEM _____

DAMAGE _____ OBOPOS _____ SPECIAL _____ W SPEC _____ OTHER _____ TRAITS _____

WEAPON _____ STR _____ PROF _____ T _____ E _____ M _____ L _____ ITEM _____

DAMAGE _____ OBOPOS _____ SPECIAL _____ W SPEC _____ OTHER _____ TRAITS _____

LANGUAGES _____

ANCESTRY FEATS AND ABILITIES

SPECIAL 1ST

HERITAGE 1ST

FEAT 1ST

FEAT 5TH

FEAT 9TH

FEAT 13TH

FEAT 17TH

SKILL FEATS

BACKGROUND

2ND

4TH

6TH

8TH

10TH

12TH

14TH

16TH

18TH

20TH

GENERAL FEATS

3RD

7TH

11TH

15TH

19TH

INVENTORY

WORN ITEMS

INVEST BULK

CLASS FEATS AND ABILITIES

FEATURE 1ST

FEATURE 1ST

FEAT 1ST

FEAT 2ND

FEATURE 3RD

FEAT 4TH

FEATURE 5TH

FEAT 6TH

FEATURE 7TH

FEAT 8TH

FEATURE 9TH

FEAT 10TH

FEATURE 11TH

FEAT 12TH

FEATURE 13TH

FEAT 14TH

FEATURE 15TH

FEAT 16TH

FEATURE 17TH

FEAT 18TH

FEATURE 19TH

FEAT 20TH

BONUS FEATS

BULK	ENCUMBERED	BASE STR	SP	PP
	5		CP	GP
	MAXIMUM	BASE STR		
	10			

READIED ITEMS

BULK

OTHER ITEMS

BULK

CHARACTER SKETCH

ETHNICITY NATION BIRTHPLACE AGE GENDER/PRONOUN HT WT

APPEARANCE

ATTITUDE

BELIEFS

LIKES

DISLIKES

CATCHPHRASES

CAMPAIGN NOTES

ALLIES

ENEMIES

ORGANIZATIONS

NOTES

ACTIONS AND ABILITIES

NAME ACTIONS TRAITS PAGE

DESCRIPTION

NAME ACTIONS TRAITS PAGE

DESCRIPTION

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DESCRIPTION

FREE ACTIONS AND REACTIONS

NAME [FREE REACTION REACTION] TRAITS PAGE

TRIGGER DESCRIPTION

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